

Dispatch SR-007

BONES AND FIELD NOTES

Field Notes from the War Room

The forge fire is burning too hot to step away for long.

Work on Book 3: *Yara Whitlock: Bad Moon* has taken over the desk as drafting accelerates toward our target release window. The narrative begins with Yara's journey south, bringing our travelers to the wind-swept stone monoliths of The Bones.

There are no long-winded lectures today. The word count is advancing, the stakes are rising, and the drafting engine is moving at full speed. Here are your essential coordinates for the month.

Supplies for the Siege: August Edition

Before you begin your own journey through the high mountain passes, stock your device with fresh inventory. A secure supply line has been established by an allied vanguard of dark fantasy authors to keep your reading cache loaded through the mid-summer heat.

CLAIM THE AUGUST GRIMDARK COLLECTION





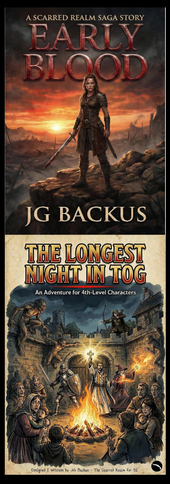
Narrative Source: The Bones (Real-World Echoes)

Every desolate stronghold in The Scarred Realm is built on real-world earth.

The opening of Book 3 (*Bad Moon*) takes place at **The Bones**—an ancient, ringed monument of towering stone monoliths sitting high on the cliffs above a roaring river canyon.

In our world, this location is the Goldendale Stonehenge on the Columbia River Gorge in Washington State. Standing among those massive, cold concrete slabs while a freezing Pacific Northwest wind howls up from the river gorge provided the exact "lonely cold" atmosphere needed for the start of Yara's desperate trek south.

When you open Book 3, you are standing on those exact cliffs.



EARLY BLOOD & THE LONGEST NIGHT

If you are waiting on *Bad Moon* and need immediate lore to burn through, two foundational entries are open in the archives right now:

- **Early Blood (Prequel Short Story):** Witness Yara Whitlock's brutal early Dala' Kaira training in the spiral gardens of Ogham Reach under her master, Tovin.
- **The Longest Night in Tog (5E Adventure):** Dive into the mechanics of the 4th-level siege survival module against the light-hating Nosvartus ("Little Eyes") at the walled town of Tog[cite: 10].

EXPLORE THE SCARRED REALM ARCHIVES

YARA WHITLOCK

RAW FROM THE FORGE: BAD MOON SNIPPETS

Here is your exclusive look at what is currently taking shape on the bench:

Excerpt 1: The Character "Not a tremor. Not fear—Yara wouldn't know fear if it introduced itself with a business card. It was anticipation, pure and uncomplicated, the particular stillness of a woman deciding exactly how much of the world she intends to break."

Excerpt 2: The Stakes "The end of the world wasn't some cosmic inevitability, some countdown clicking toward zero. It was a script. Written by a madwoman, staged for an audience of exactly one."

YOUR NEXT MISSION: Advance the Read-Through

If you entered our perimeter through recent promotional campaigns and have not yet experienced where Yara's trial began, secure the foundational volumes directly via Amazon to build your read-through momentum:



GET THE TRIALS OF YARA WHITLOCK ON AMAZON

Keep focus sharp. The mountain air is thin, but the path is clear.

JG Backus
The Scarred Realm

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